

# NCMRS Operating Rules

1. All train operators must know and follow these Operating Rules. Operators who disregard these rules may lose operating privileges.
2. A train is defined as an engine with or without cars.
3. All rolling stock must have metal wheels and knuckle couplers (Kadee or similar).
4. Clean engine wheels and rolling stock wheels before running your train on the layout.
5. Coupler heights should be checked before using a car in a train on the layout and periodically thereafter.
6. When two or more members have the same engine decoder ID number, the first member to place an engine on the track will be entitled to use the engine decoder ID number.
7. Do not run two engines at the same time unless they are in a consist.
8. Do not operate another member's train without permission.
9. Operate all trains at prototypical speed.
10. All signals must be observed and obeyed.
11. Train operators are responsible for returning turnout to normal position.
12. Maximum train length is 14-feet (Colton Yard limit).
13. Observe right-hand running rule on the Helix.
14. Train operators must stay with their train at all times when it is moving.
15. Trains can be parked and left unattended for a reasonable time in either the Colton or the San Diego yard with track power off. Industry/working tracks and spurs may be used for short term parking with sound turned off. No trains are to be left unattended on passing sidings or any main line.
16. Train operators experiencing an electrical problem related to the layout are not to attempt to fix the problem. Operators are required to notify a member of the electrical team.
17. No food in model railroad rooms.
18. No equipment storage boxes are permitted on track or scenery.
19. Operators with excessively loud engines may be asked to reduce the volume.
20. Operators desiring to use smoke with their locomotive must do so sparingly and use odorless smoke fluid.
21. The last car on any train must have lighting or resistor wheels.